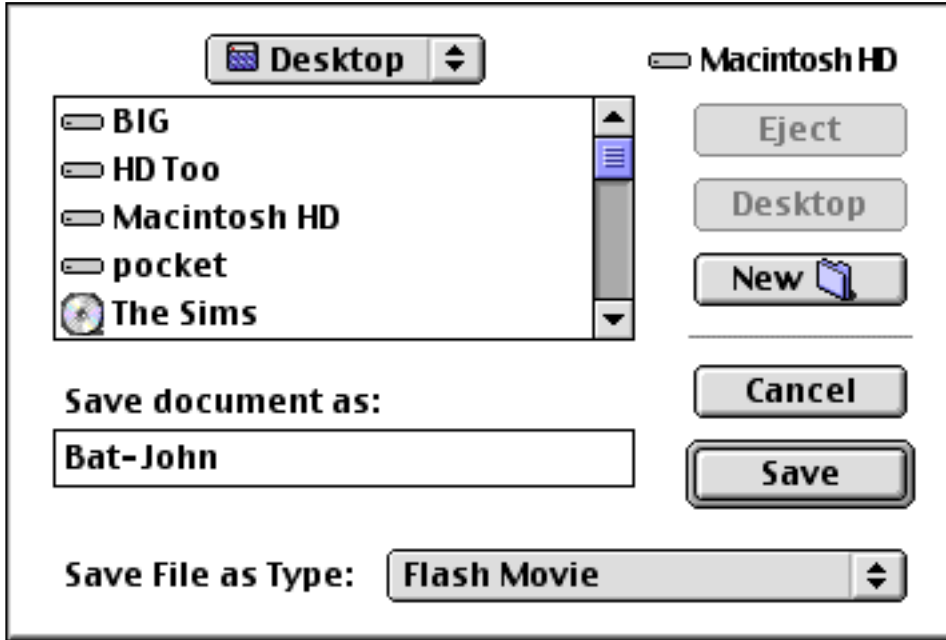


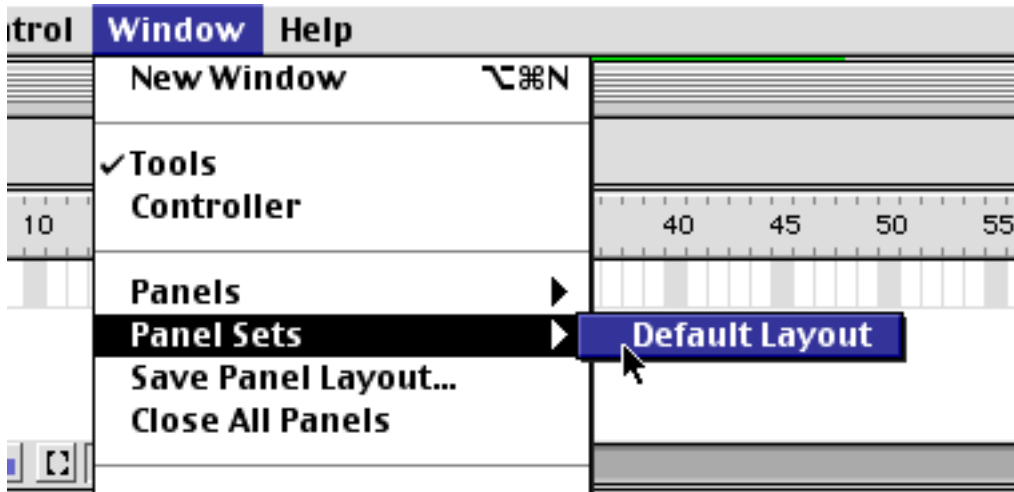
Flying a Bat 1 - A Wing

1. Open the Flash Application.
2. Save your file as **Bat- YourName** on the desktop.

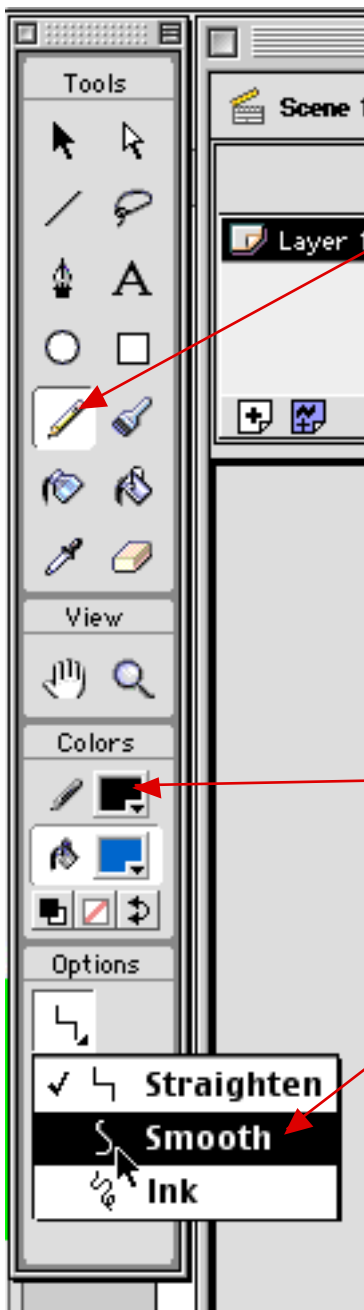


Choose **Default Layout** from the **Panel Sets** from the **Window** menu

Like This



You are now ready to draw a wing, look at page 2

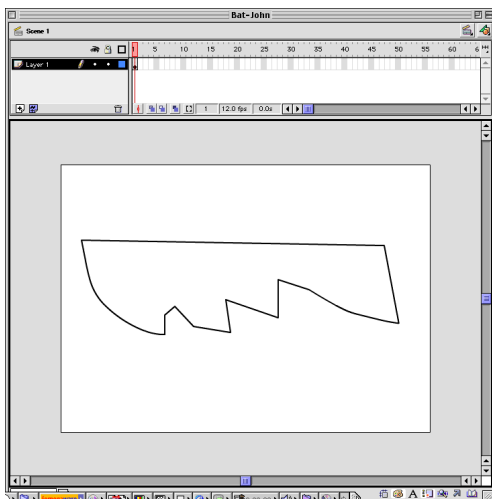
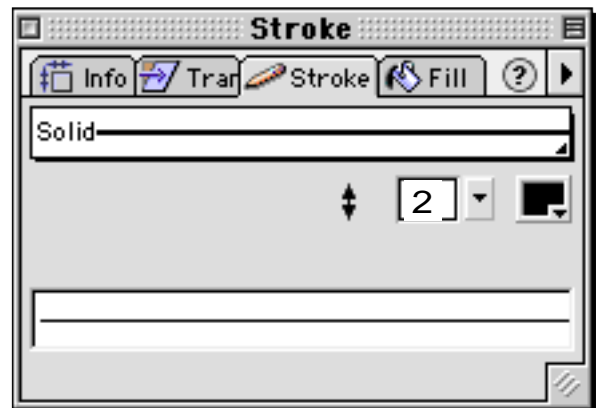


Click on the Pencil Tool tool on the Tool Palette

Make sure the pen colour is black

And Choose Smooth from the Options popup

You could chose a thicker line from the Stroke pannel if you like:

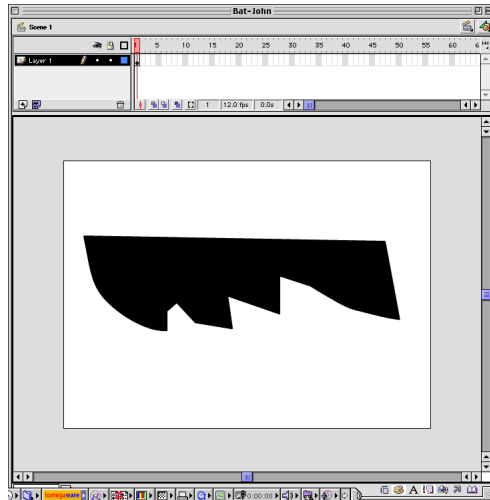
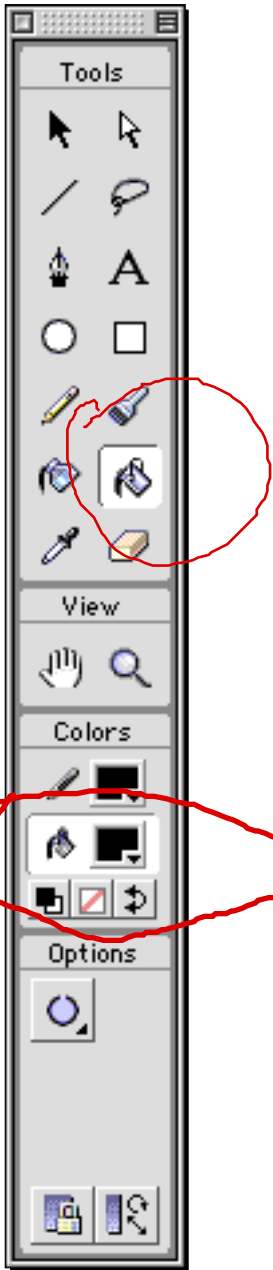


Draw a bat wing, try to draw with one stroke or join up more than one.

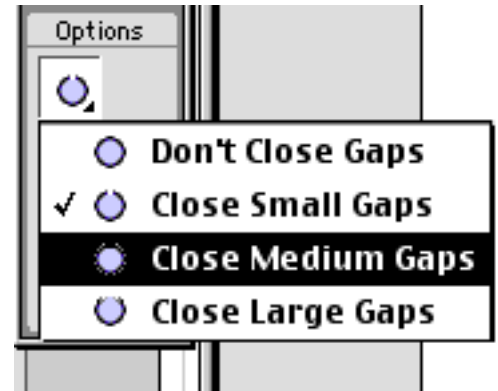
If you don't like it choose the arrow tool and select all(command A) and delete.

Save

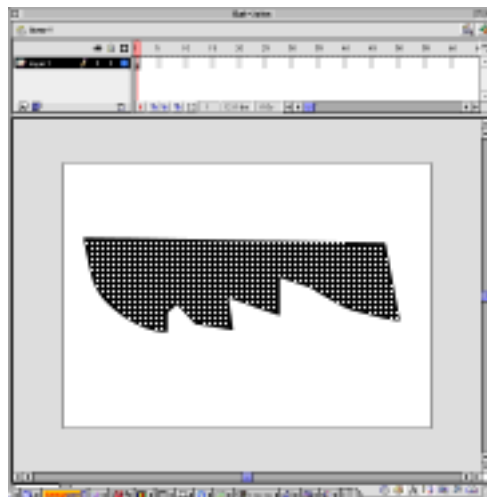
Choose the paint bucket, black from the fill colour and fill your wing.



If your wing has gaps it might not fill, try the options popup at the bottom of the tool menu



Choose the Black Arrow key and double click your wing.

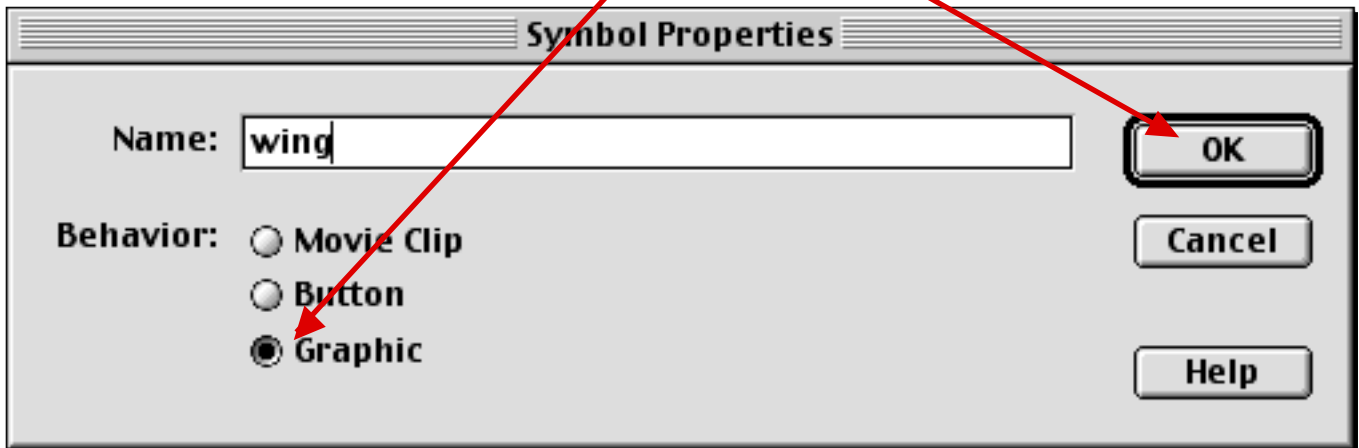


Choose Convert to symbol from the insert menu:



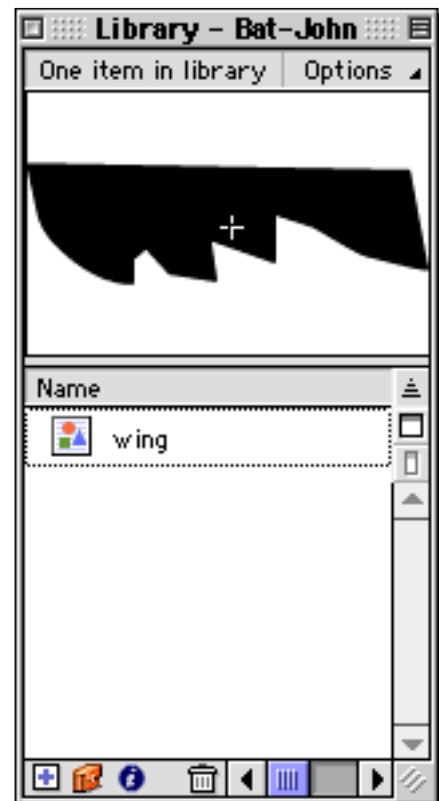
Go to page 4

Call your symbol wing
and click on the Graphic Radio button Click **OK**



Open the **Library** from the Window menu (Mac:Command-L Win Control-L)

You can now delete the wing from the stage!



Save

Next time you will use the
wing to make a Flap