
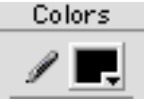


Flash Hearts-2


This time we are going to make a glowing heart with Shape Tweening.
Open Flash.

Choose New Symbol from the Insert Menu
Set the Behaviour of the Symbol to **Movie Clip** and call it Heartglow
Flash give you a blank stage for your movie clip.



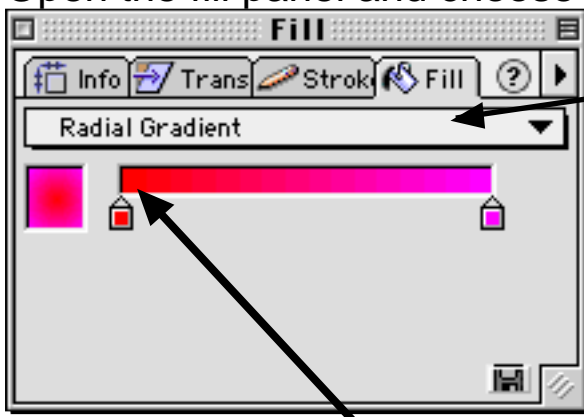
Using the pencil  draw a red heart, set the pen colour  to something that is **not** red.

Fill the heart with red  with the paint pot 

Choose the Arrow Tool  and click on the double click the line round your heart, delete it, leaving just the fill.

Click on the fill to select it.

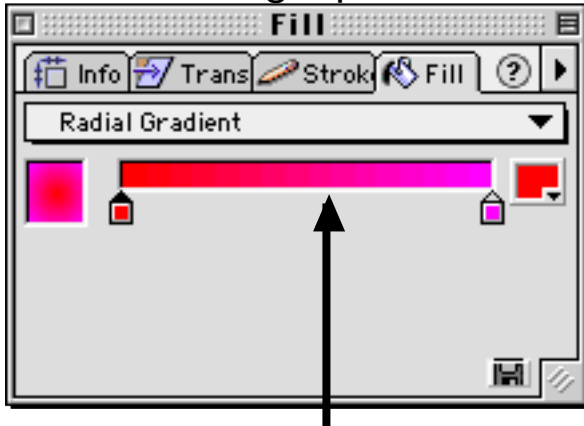
Open the fill panel and choose Radial Gradient from the popup



Click on the left pointer and then choose a red colour from the popup up window at the left of the panel.



Click on the right pointer and choose a pink colour



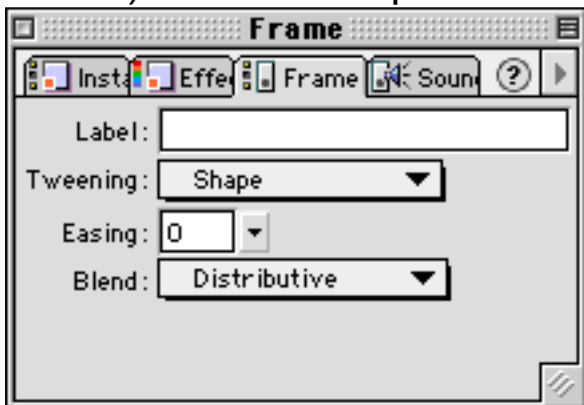
Click just below the gradient



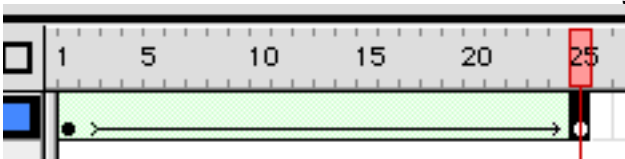
definition bar to add another pointer
click on it and choose a purpley colour from the popup



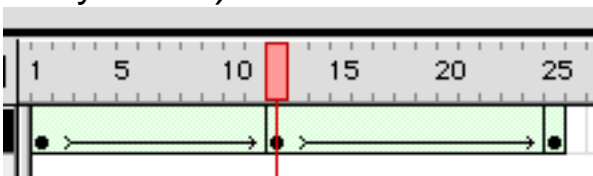
Open the frame panel (command F or Window menu ->panels->Frame) Choose Shape from the tween popup:



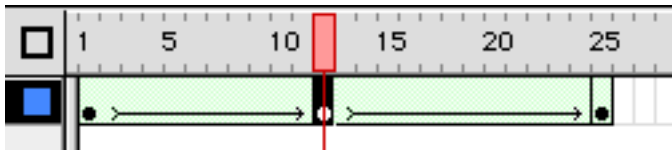
Click on frame 25 and insert a keyframe



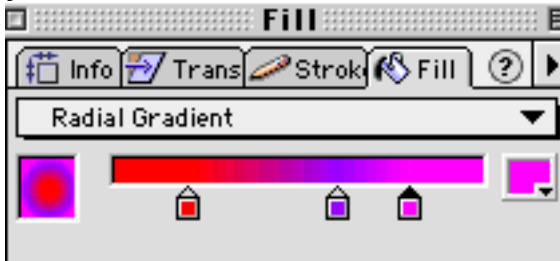
Click on Frame 12 of the timeline and insert a keyframe(Insert ->KeyFrame)




Select Frame 12



Using the Fill panel move the pointers to change the gradient of your heart:



Test you clip, by clicking on frame 1 and then return, when you are happy with it click on scene 1  at the topleft of the window and drag the heartglow clip to the main scene.

You can duplicate the clip (command D) and make it/them smaller from the transform panel.

Test your movie Control menu -> Test Movie.(see Flash Hears-3 for more details)

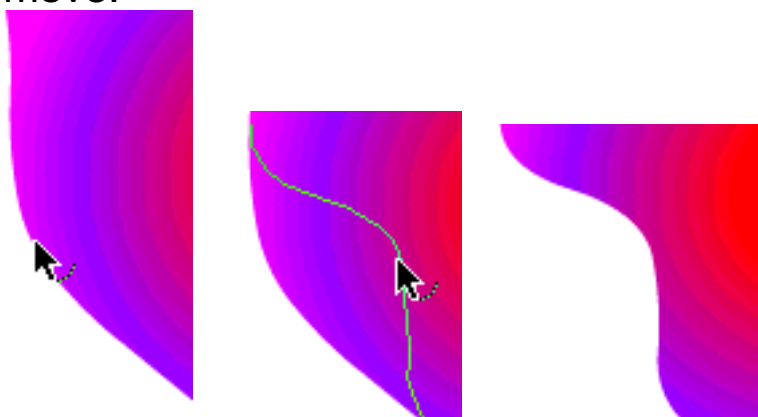
Close the test movie when you have seen enough.

If you want to change the shape of your heart too, click on frame 12 of your Movie Clip and move the mouse over the edge of your

heart until the cursor go like this:



Click and move the edge in one move:



And/or you could scale your movie clip on frame 12

